



Ages 4-8

Stanley's Party & Stanley's Wild Ride

Written by **Linda Bailey** Illustrated by **Bill Slavin**

NARRATED BY THE AUTHOR!

Stanley, the irrepressible dog who loves to break all the rules, is featured in two popular adventures.

Stanley's Party

When Stanley's owners go out at night he starts lying on the couch, playing the stereo and raiding the refrigerator. Soon he invites every dog in the neighborhood to a wild party that becomes a legend among dogs around the world. The house is trashed, but all is forgiven in the end.

Stanley's Wild Ride

Bored with life in the back yard, Stanley digs his way out under the fence and shows his pals Alice, Nutsy, Elwood, Gassy Jack and the rest of the gang how to escape too. The dogs end a night of fun by taking a wild ride on anything with wheels - and end up back in Stanley's yard where the police are waiting! **Both stories are delightfully narrated by the author.**

In Praise of the Picture Book (Stanley's Party) ...

"With chuckles on nearly every page ... the breezy text brims with Stanley's inner thoughts and dialogue.... Dog lovers and party animals alike will howl with delight."
School Library Journal

"A clever ending is a twist on the idea of a dog's tale. The artwork ... is bursting with life.... A well-plotted delight." **Booklist**

Stanley's Party - Illustrations copyright © 2003 by Bill Slavin

Stanley's Wild Ride - Illustrations copyright © 2006 by Bill Slavin

Iconographic - 17 minutes
ISBN 1-933938-23-4

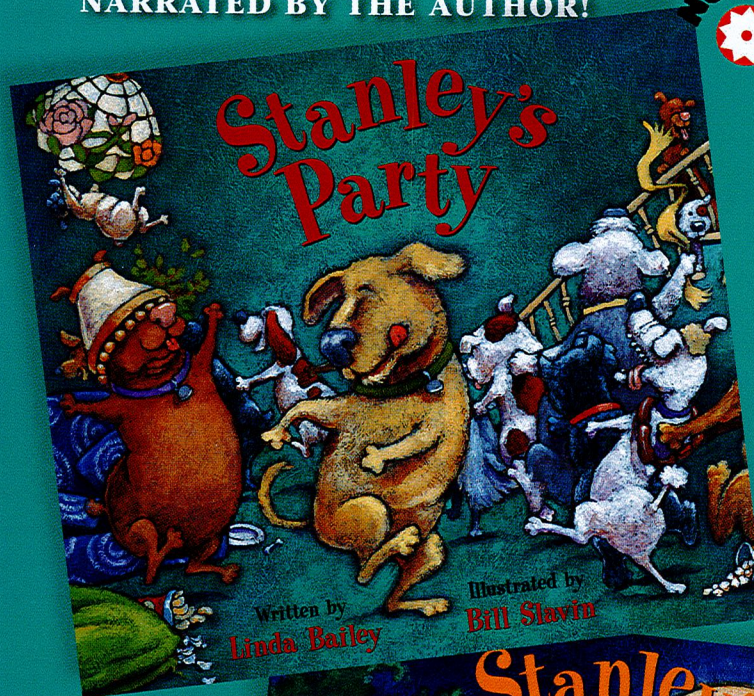


Stanley's Party & Stanley's Wild Ride
Written by **Linda Bailey** Illustrated by **Bill Slavin**

Public Performance
DVD

NM146
Made in
the USA

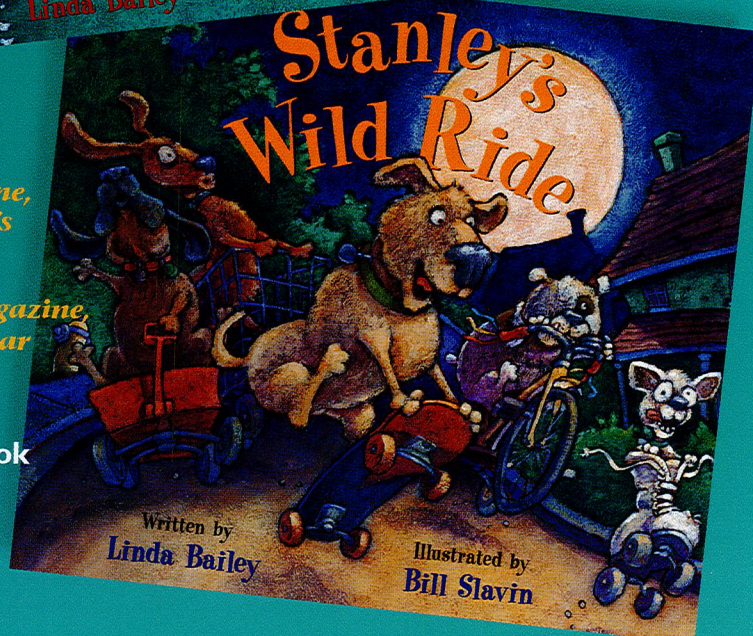
NARRATED BY THE AUTHOR!



**Child Magazine,
Best Children's
Book Award**

**ForeWord Magazine,
Book of the Year**

**A Picture Book
On DVD
Study Guide
Included**



Stanley's Party & Stanley's Wild Ride

Written by **Linda Bailey**
Illustrated by **Bill Slavin**

Themes: Dogs, Adventure, Breaking Rules

Ages: 4 to 8

Running Time: 17 minutes

Book Awards:

Child Magazine, Best Children's Book Award

ForeWord Magazine, Book of the Year

Summary:

Stanley, the irrepressible dog who loves to break all the rules, is featured in two popular adventures.

Stanley's Party

When Stanley's owners go out at night he starts lying on the couch, playing the stereo and raiding the refrigerator. Soon he invites every dog in the neighborhood to a wild party that becomes a legend among dogs around the world. The house is trashed, but all is forgiven in the end.

Stanley's Wild Ride

Bored with life in the back yard, Stanley digs his way out under the fence and shows his pals Alice, Nutsy, Elwood, Gassy Jack and the rest of the gang how to escape too. The dogs end a night of fun by taking a wild ride on anything with wheels - and end up back in Stanley's yard where the police are waiting! **Both stories are delightfully narrated by the author.**

Objectives:

- Children are introduced to an appealing character who gets into trouble because he wants to have some fun.

- Children enjoy a story that explores the difference between fantasy and fact.
- Children identify with a character who is loved and accepted by his family, even when he misbehaves.
- Children understand why rules are important.

Before Viewing:

1. Brainstorm a list with the children using the following questions: If a dog could talk, what do you think it would say? If a dog could do whatever it wanted at home, what do you think it would do? If a dog could go anywhere in the neighborhood, where do you think it would go? In these two stories a dog named Stanley has adventures at home and in the neighborhood. As you watch the program, see if Stanley does any of the things on our list.
2. Tell us about your pet. What rules does your family have for your pet? What happens when your pet breaks those rules? In this story Stanley breaks some rules. Notice what his owners do when Stanley misbehaves.
3. Tell about a time when your parents were away, and you "broke the rules." How did you feel when your parents came home? What did they do?

After Viewing:

1. Do these stories remind you of something that happened to you or someone you know? Something you saw or read about? Explain.
2. Did Stanley act as we imagined he might? Discuss the events in the story based on the list the children made.
3. Who is your favorite character? Explain.

4. If you were Stanley's owner, what would you do after he has his party? Escapes from the yard? Do you think Stanley's owners do the right thing? What could Stanley's owners do to keep him from misbehaving? Do you think Stanley is a bad dog? Why?
5. Why is it fun to break the rules sometimes? Why are rules important?

Develop writing skills and creative expression by asking the children to write their own story about Stanley. Their stories should begin with, "Stanley knew he wasn't supposed to ..."

Encourage critical thinking by asking the children to create a character web (diagram) on Stanley, using words or phrases that describe him to form a stick figure of his shape. Compare and contrast Stanley's actions in each story and discuss how he seems to be like a real person.



Develop problem-solving skills by asking the children to make their own list of rules and consequences for Stanley. Discuss why these rules are good for Stanley. You may extend this activity by asking the children to make a book of "Good Rules For Kids".

Note: The original picture book published by Kids Can Press is available wherever books are sold. For more information visit www.kidscanpress.com.



218 Murray Lane
Guilford, CT 06437
www.nutmegmedia.com

© 2006 Nutmeg Media, LLC.

TO ORDER CALL TOLL FREE 1-877-262-3690

This Study Guide may be photocopied for free distribution.